

# Application Software Release

Versions for Windows PC, Mac OS, Linux and Raspberry Pi

# behringer

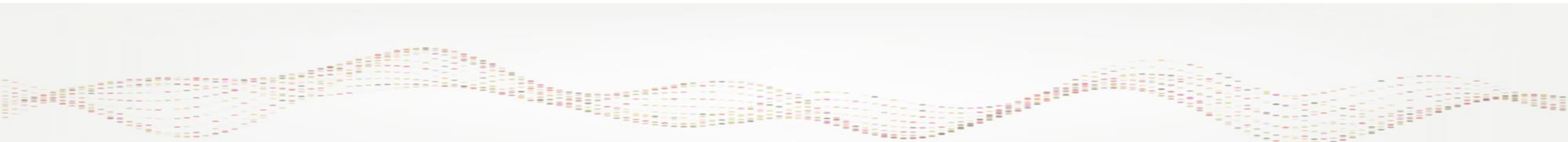
## WING Edit V3.0

Remote and offline editor application 2024-10-01



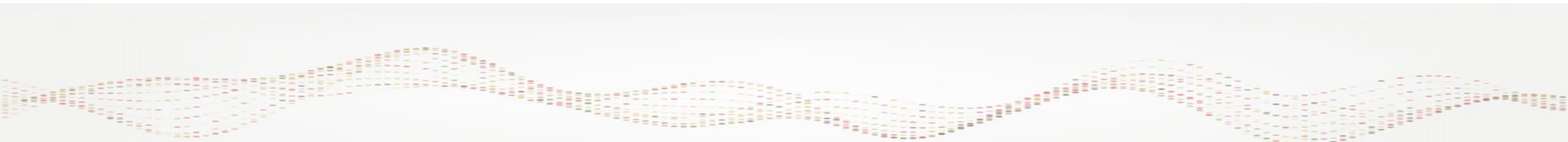
## Overview

WING EDIT 3.0 includes vast remote configuration improvements to help optimize your workflow and supercharge your sound. From bus-to-bus sends across all 16 busses, channel sends to all matrices, enhanced Custom Control functionality, delays on busses, multiple plug-in improvements, improved GPIO functions and much more.



## Added

- Support for new devices (SETUP > WING MODEL)
- Surface windows for new devices (C/R, V, E)
- Save/Load option for fader layers
- Option for BUS BUTTON NAMES (Setup > General)
- Option to LINK MIXER CH + SCREEN (Setup > General)
- Reset button on EQ page
- MAXER curves added to FILTER section
- Gain, Trim, Phantom Power, Mute and Polarity information for each Source box
- On/off switch for the LIMITER in MASTERING effects module
- TRIM added to GEQ
- SOURCE EXTRACTOR/LA LEVELER gate/compressor combo plug-in for all channels
- Send fader assignment extended to MAIN1-4 and MATRIX1-8
- Post-fader Delay on all busses
- Pre-fader Delay on Aux channels
- Bus to bus send from/to all busses
- Channel/Aux sends to all matrices
- New sends configuration overlay
- Talkback to all matrices
- Bus to bus modes for custom fader layers



## Changed

- Fader layer select for WING Edit layers (edit pop-up)
- Delay mode (unit) option for all busses
- Monitor/Talkback configuration pages
- Button modes implemented for touch screen talk buttons
- Warning when a bus is sent to the same bus (feedback loop)
- PARTIAL LOAD and PARTIAL UPDATE keep the most recent scope selection
- Library sorting by type/name
- Preselection of scopes (CHANNEL COPY/INIT toolbox)

